Zebra: Labels in Layers

A picture guide for little label makers.

AGES 5-7

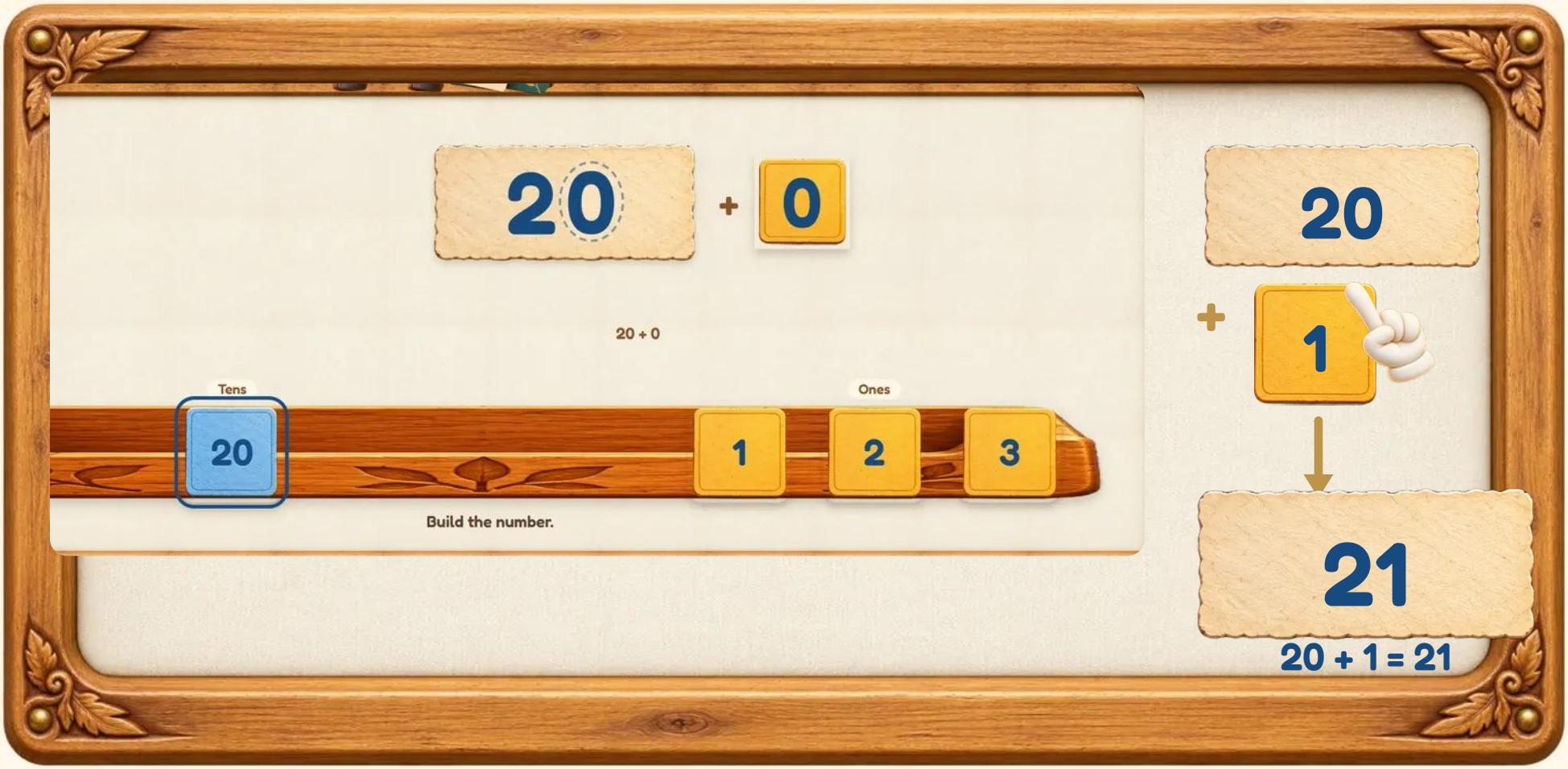


Tap Play. Watch the hand.



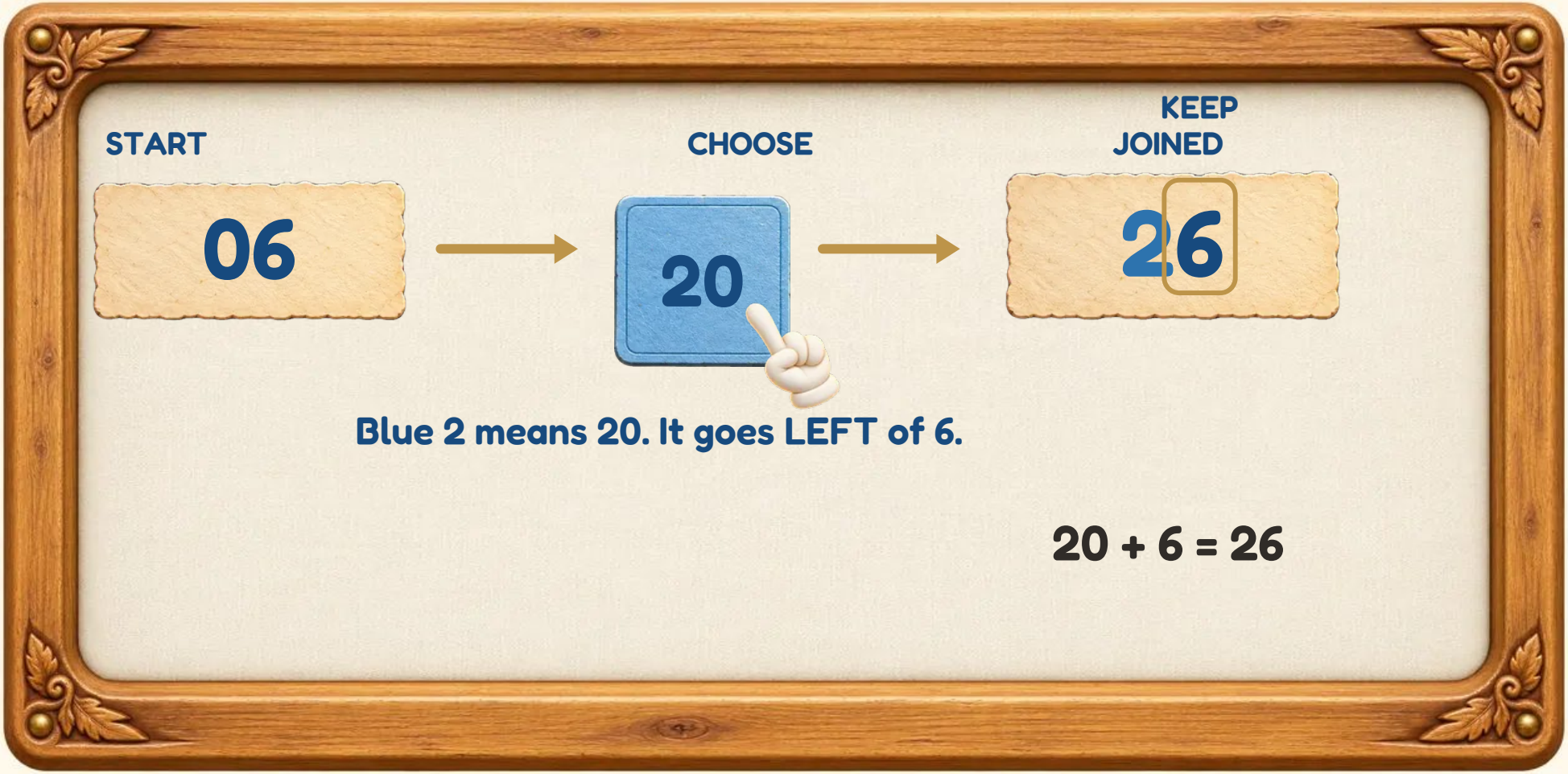
A delivery stays fixed. Its label describes it. Watch two examples; then it is your turn.

Choose the ones.



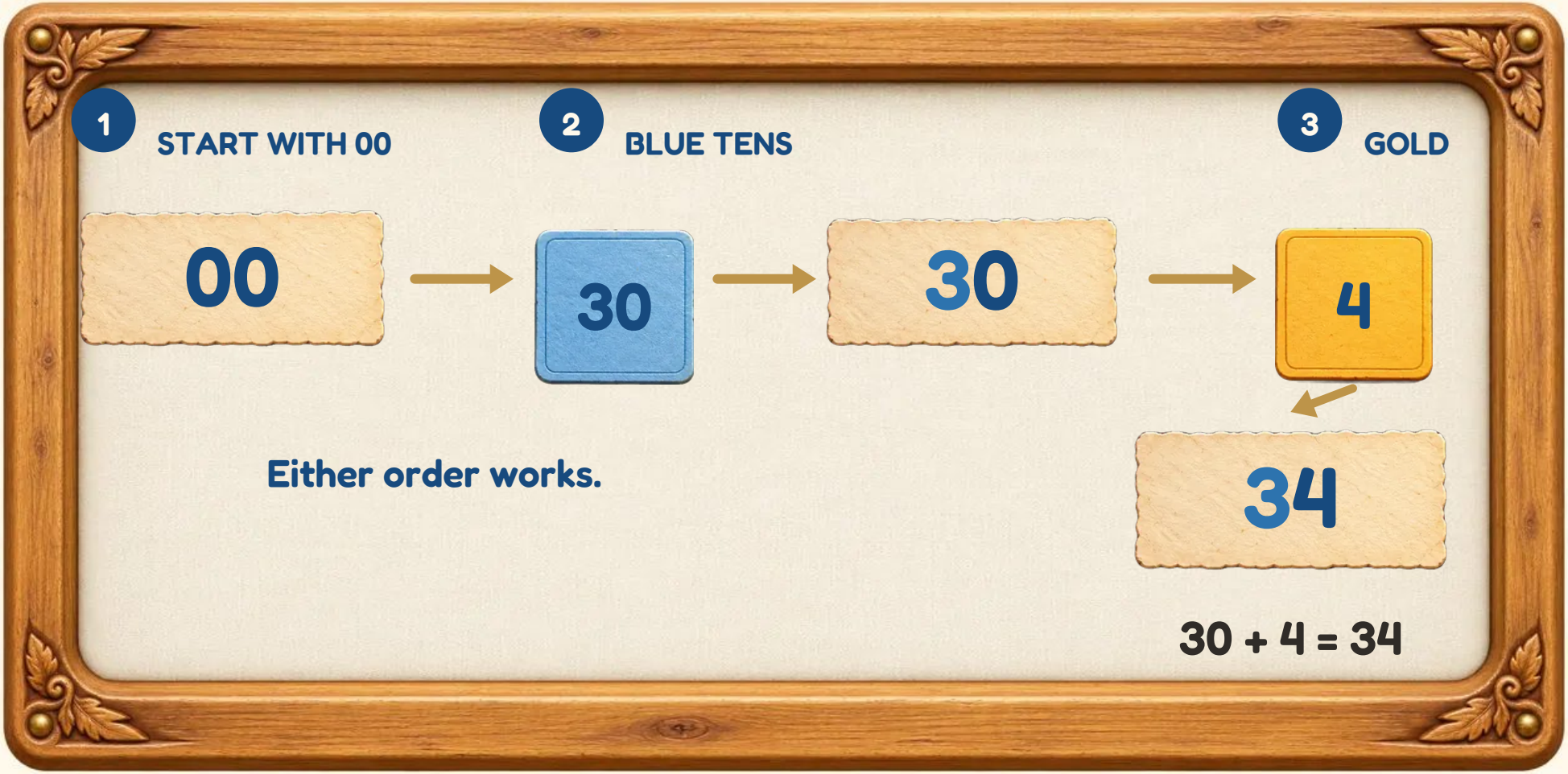
Tap 1. After 1 second, it joins the zero: 20 + 1 makes 21.

Blue tens go on the left.



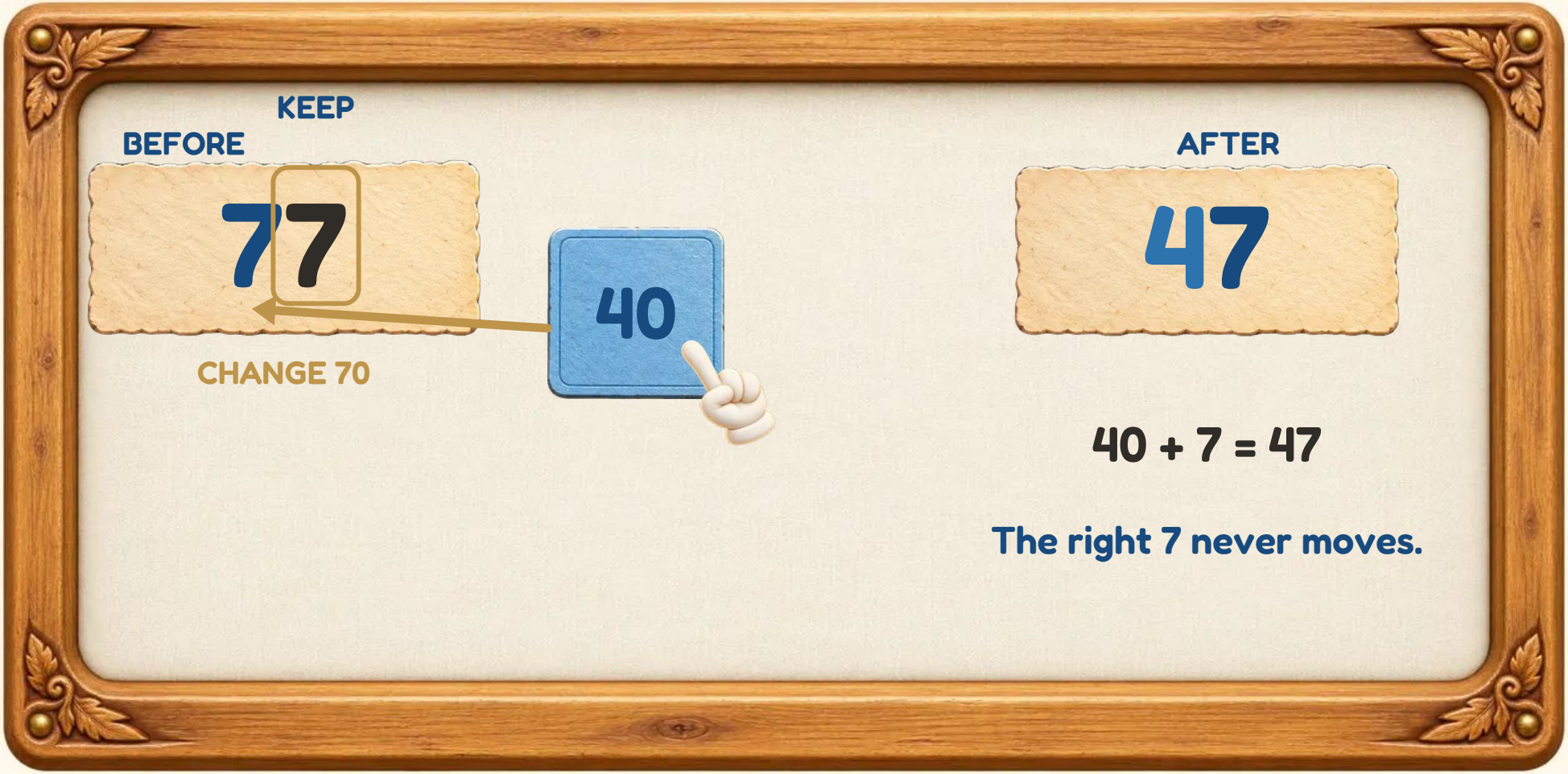
Keep the 6. Choose 20. After 1 second, the left zero becomes 2.

Build both places.



Choose a tens card and a ones card. Each part joins after 1 second.

Keep the part that fits.



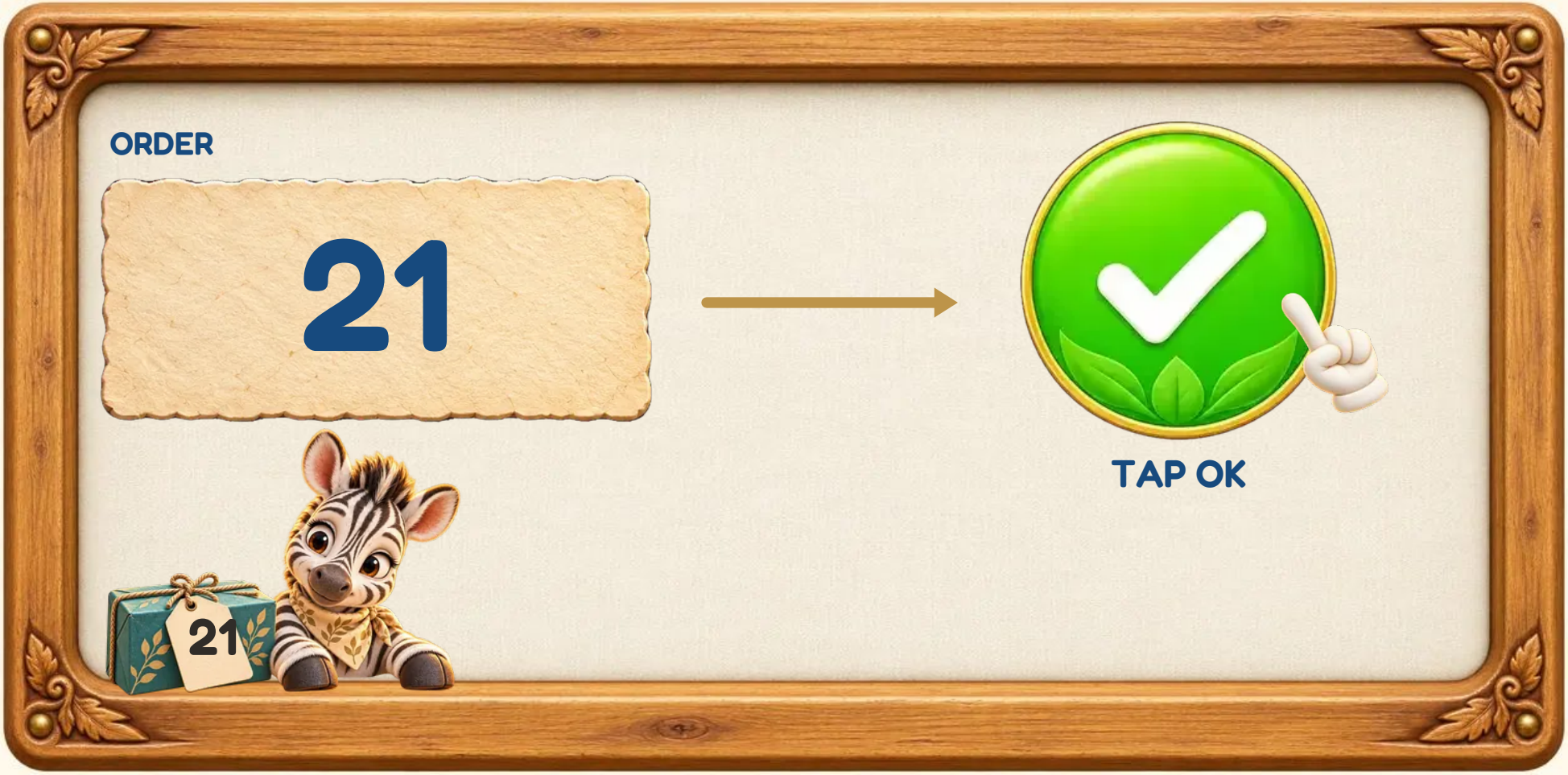
Make 47. Keep the 7 ones. Change the tens from 70 to 40.

Look at both parts.



On the last level, check both parts. Zero ones is a real choice, too.

Ready? Tap the green OK.



Joining does not check your answer. Tap OK when your label matches the parcel.

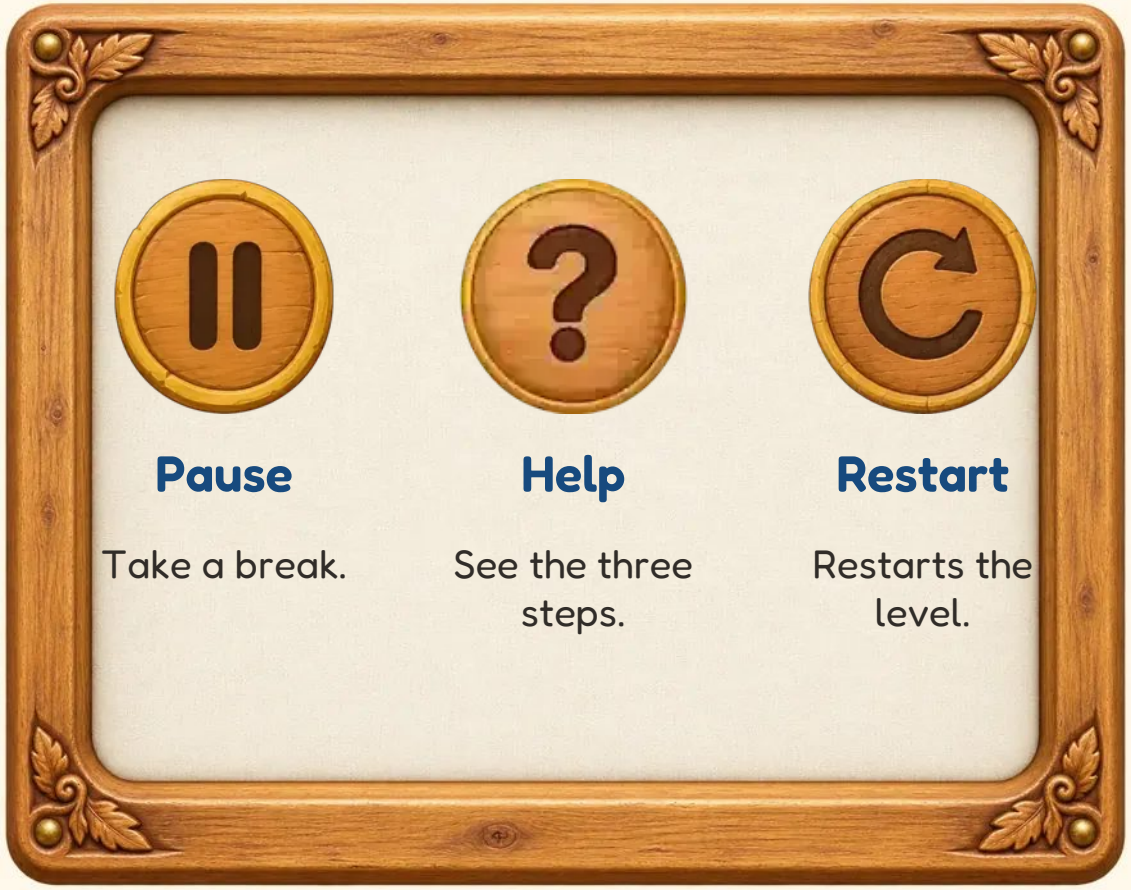
Change only the label.



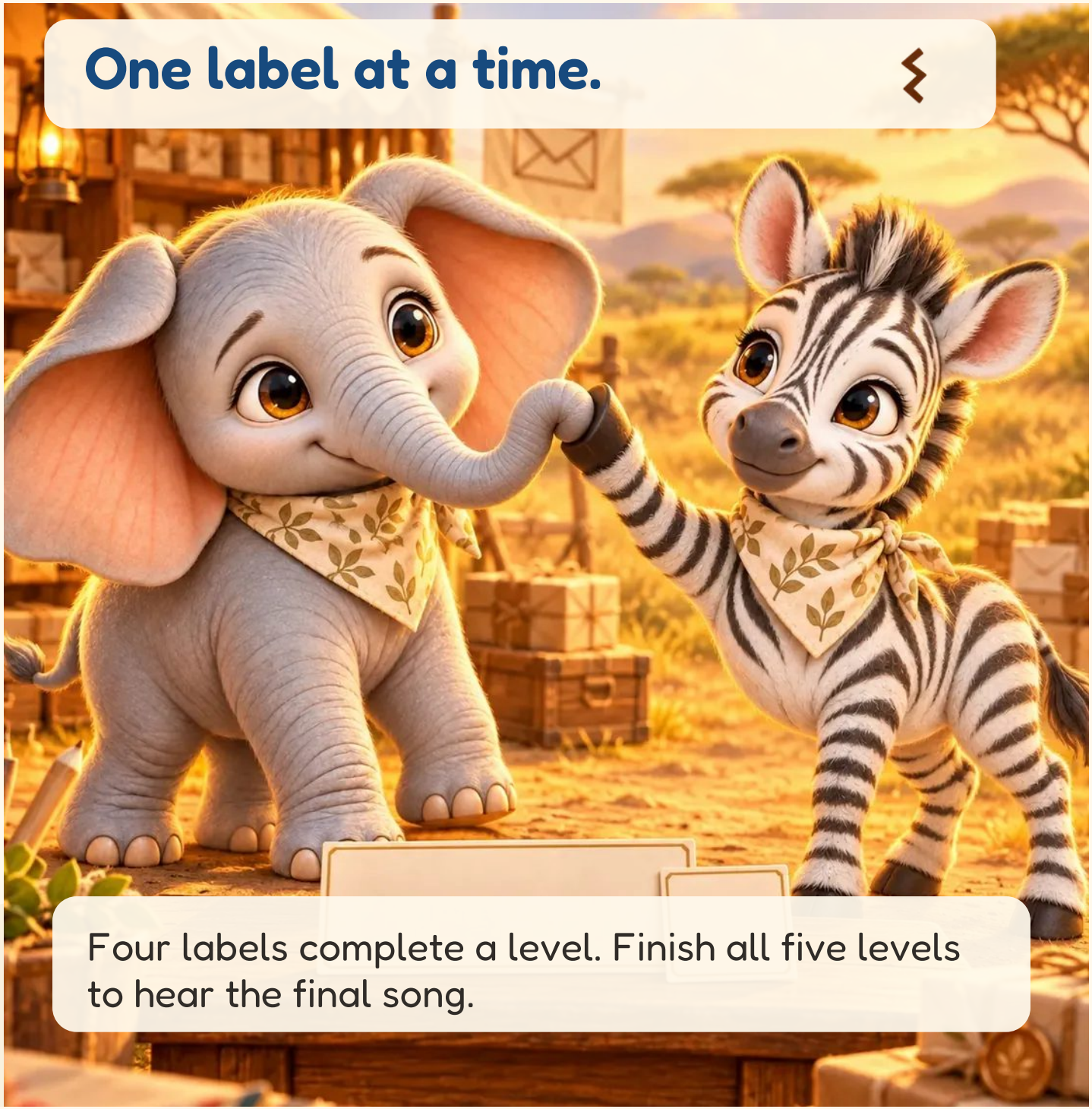
The delivery stays 47. Change the label, then tap OK.

A break or a little help.





Tap Pause for a break. Tap ? for help. The curved arrow restarts the level.



4 TASK STARS

LEVELS

1 2 3 4 5

Homepage QR

wondermaths.app