A quick guide for parents and caregivers

Gecko: Collection Signs

Ages 4-6

The goal: connect numerals 0-10 with what is on Gecko's tray - match the sign, or build the collection.

Playful practice, not a test.

5 ways to help without giving the answer

1. **Watch the pointing hand.**
   Let the first demo show where to look before your child taps.
2. **Touch each stone once.**
   One touch, one number word, left to right.
3. **Ask what the sign asks.**
   Is it naming this tray, or ordering a new collection?
4. **Wait before helping.**
   A few quiet seconds can unlock the idea.
5. **Celebrate a self-correction.**
   Noticing a mismatch and changing it is real learning.

Your tiny play plan

5 minutes is plenty



- No timer
- Can pause
- Try again

Your job is not to solve it. Your job is to stay curious.

5 signs the math is happening

1. **One word per stone.**
   Each touch gets its own number word, with no skipping.
2. **The last word says how many.**
   Counting "one, two, three" ends on the amount in the whole tray.
3. **The numeral matches the amount.**
   Your child checks the sign against the stones before tapping the check.
4. **An empty tray means zero.**
   Zero is a real answer with its own sign.
5. **They add or remove and check again.**
   Fixing the tray is the next try, not a failure.

Try it away from the screen today

Write the numeral 3.
Big and clear on paper.

→

Put 3 counters in a bowl.
Large, safe buttons or caps.

→

Rearrange and ask again.
"Still three?"

✓ No app	✓ No ads, ever	✓ Nothing collected from your child

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