

A quick guide for parents and caregivers

Elephant: Pebble Move

Game: ages 3-5

The goal: tap every stone off the sand and into the basket until nothing is left, then name the empty space **zero**.

Playful practice, not a test.

5 ways to help without giving the answer

1. **Watch the demo first.**
   Let the showing hand do one move before your child starts.
2. **Point to the rope.**
   The stones to move are the ones inside the rope loop.
3. **One tap at a time.**
   Encourage a single stone, not a rush of moves.
4. **Check the sand, not the basket.**
   Ask: is the rope loop empty yet?
5. **Make room to try again.**
   An OK that waits is not a failure. Your child can fix it and try again.

Your tiny play plan

5 minutes is plenty



- No timer
- Fix any move
- No reading needed

Your job is not to solve it. Your job is to stay curious.

5 signs the math is happening

1. **Naming the empty spot**
   Your child says or points to nothing left.
2. **Separating the two places**
   They treat the rope and the basket as two different groups.
3. **Saying or pointing to zero**
   The empty loop gets its name.
4. **Checking before pressing OK**
   They scan the sand first, then reach for the green button.
5. **Fixing a move**
   They change one stone and keep going, without worry.

Try it away from the screen today

Make a little pen.
Lay a rope ring or a towel on the floor beside a basket.

→

Move every block.
Put 3 to 5 big blocks inside, then move each one to the basket.

→

Look at the empty spot.
Count what is left inside the ring: nothing. That is zero.

✓ No app	✓ No ads, ever	✓ Nothing collected from your child

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