ELEPHANT: PEBBLE MOVE

How to play

Take every stone off the sand and into the basket.

A picture guide for little players and the grown-up beside them.

Ages 3-5



1. Meet the elephant

The elephant shows you what to do before you begin.

Watch the two hand demonstrations: the hand taps a stone into the basket, then presses the green OK so you can see the sand end up empty.



2. Tap a stone

Tap one stone inside the rope to send it to the basket.



Before: three on the sand, none in the basket. After one tap: two on the sand, one in the basket.

3. Keep going

Move every stone until the rope is empty.





The last move leaves nothing inside the rope. The basket keeps every stone.

4. Press the green OK

The green OK checks your work. It is a separate button.



When nothing is left on the sand, the rope shows a big zero and the OK earns one star.

Moving a stone never scores by itself: the OK is the check.

One star for one clean check

5. If a stone is still there

Move the last stone, then press the green OK.





That stone stays right there. Move it too, then press OK again. Nothing is lost and nothing is timed.

6. Changed your mind?

Tap a stone in the basket to send it back to the sand.



Every stone can travel both ways, so a mistake is easy to undo.

7. Five levels

Levels begin with one stone and grow to five.



Each level has four rounds. A clean check fills one star, so there are twenty small wins to collect.

1 to 5 stones, four rounds each

8. Help, Pause and Sound

These buttons stay at the top of the screen.



Help

Shows the sand to basket to OK steps again.



Pause

Opens the level list and a fresh restart.



Sound

Turns all the game's sound on or off.

Real buttons from the real game

9. Play it at home

You are ready. Let the elephant show you once, then take a turn.



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